

Némo BRUNSCHWIG

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21 years old (11/27/2001)
Permis B

DIPLÔME

Baccalauréat — *S-engineer sciences* June 2019

Computer science and digital sciences speciality

High school Jacques De Vaucanson, Tours

BTS — *SIO (IT Services to Organizations)* June 2021

Software Solutions and Business Applications section (development).

High school Paul-Louis Courier, Tours

FORMATION

Anaten — *Development*

September 2021 to today

Video game development training on Unity 3D.

Anaten, Tarbes

Internship — *Java Development* January - February 2021

Script creation to implement in web software to scrape territories collectivities websites.

ÆXEGIS, St Cyr sur Loir

PROJETS

Video Game, Virtual Reality

Project for a game jam with Anaten school (2023) "Global Game Jam".

link : <https://nemo-brunschwig.itch.io/gardener-on-fire>

Video Game, 2D Platformer

Project for a game jam with Anaten school (2022) "Global Game Jam".

link : <https://tomerzz.itch.io/sights-two-worlds>

Video Game, 2D shooter

Little game created in team of 5 developers for a game jam (2017) "48h to create a game". link : <https://da-wae.itch.io/aits>

DIVERSE

- summer job august 2020, august 2021 and august 2022, food delivery ADMR Pontarlier (25)
- Karate, Capoeira and Parkour practice.
- Portfolio : <https://nemo-brunschwig.github.io/en/>

IT SKILLS

Programming language :

JavaScript, Python, C#, HTML, CSS, PHP, Java, SQL, GML, Kotlin, Basic

Data base : My SQL, Maria DB, SQL Server, SQLite, NoSQL, JSON, XML, Notion

Softwares :

Unity 3D, Visual Studio et VS Code, Atom, Wordpress, Wireshark, Oracle VM VirtualBox, Game Maker Studio 2, Notion, Git, NetBeans

LANGUAGES

French (primary language)
English (B2 level)